

Additional Bibliography

These are additional references that appeared after “A Survey of Augmented Reality” was published in *Presence: Teleoperators and Virtual Environments*.

- Akatsuka98 Akatsuka, Yuichiro and George A. Bekey. Compensation for end to end delays in a VR system. *Proceedings of IEEE VRAIS '98* (Atlanta, GA, 14-18 March 1998), 156-159.
- Cavallaro97 Cavallaro, Rick. The FoxTrax Hockey Puck Tracking System. *IEEE CG&A 17*, 2 (March - April 1997), 6-12.
- Ellis97a Ellis, Stephen R., François Bréant, Brian Menges, Richard Jacoby and Bernard D. Adelstein. *Proceedings of IEEE VRAIS '97* (Albuquerque, NM, 1-15 March 1997), 138-145.
- Ellis97b Ellis, Stephen R. and Brian M. Menges. Judgments of the Distance to Nearby Virtual Objects: Interaction of Viewing Conditions and Accomodative Demand. *Presence: Teleoperators and Virtual Environments 6*, 4 (August 1997), 452-460.
- Feiner97 Feiner, Steven, Blair MacIntyre, and Tobias Höllerer. A Touring Machine: Prototyping 3D Mobile Augmented Reality Systems for Exploring the Urban Environment. *Proceedings of First International Symposium on Wearable Computers* (Cambridge, MA, 13-14 October 1997), 74-81.
- Foxlin98 Foxlin, Eric, Mike Harrington, and George Pfeiffer. Constellation: A Wide-Range Wireless Motion-Tracking System for Augmented Reality and Virtual Set Applications. To be published in *Proceedings of SIGGRAPH '98* (Orlando, FL, 19-24 July 1998).
- Fuhrmann97 Fuhrmann, Anton, Helwig Löffelmann, and Dieter Schmalstieg. Collaborative Augmented Reality: Exploring Dynamical Systems. *Proceedings of IEEE Visualization '97* (Phoenix, AZ, 19-24 October 1997), 459-462.
- Hoff96 Hoff, William A. and Khoi Nguyen. Computer vision-based registration techniques for augmented reality. *Proceedings of Intelligent Robots and Computer Vision XV, SPIE vol. 2904* (Boston, MA, 18-22 November 1996), 538-548.
- Holloway97 Holloway, Richard. Registration Error Analysis for Augmented Reality. *Presence: Teleoperators and Virtual Environments 6*, 4 (August 1997), 413-432.

- Jacobs97 Jacobs, Marco C., Mark A. Livingston, and Andrei State. Managing Latency in Complex Augmented Reality Systems. *Proceedings of 1997 Symposium on Interactive 3D Graphics* (Providence, RI, 27-30 April 1997), 49-54.
- Jebara97 Jebara, Tony, Cyrus Eyster, Josh Weaver, Thad Starner, and Alex Pentland. Stochastic: Augmenting the Billiards Experience with Probabilistic Vision and Wearable Computers. *Proceedings of First International Symposium on Wearable Computers* (Cambridge, MA, 13-14 October 1997), 138-145.
- Kim97 Kim, Dohyung, Scott W. Richards, and Thomas P. Caudell. An Optical Tracker for Augmented Reality and Wearable Computers. *Proceedings of IEEE VRAIS '97* (Albuquerque, NM, 1-15 March 1997), 146-150.
- Klinker97 Klinker, Gudrun J., Klaus H. Ahlers, David E. Breen, Pierre-Yves Chevalier, Chris Crampton, Douglas S. Greer, Dieter Koller, Andre Kramer, Eric Rose, Mihran Tuceryan, and Ross T. Whitaker. Confluence of Computer Vision and Interactive Graphics for Augmented Reality. *Presence: Teleoperators and Virtual Environments* 6, 4 (August 1997), 433-451.
- Kutulakos98 Kutulakos, Kiriakos N. and James R. Vallino. Calibration-Free Augmented Reality. *IEEE Transactions on Visualization and Computer Graphics* 4, 1 (January - March 1998), 1-20.
- Livingston97 Livingston, Mark A. and Andrei State. Magnetic Tracker Calibration for Improved Augmented Reality Registration. *Presence: Teleoperators and Virtual Environments* 6, 5 (October 1997), 532-546.
- Mark97 Mark, William R., Leonard McMillan, and Gary Bishop. Post-Rendering 3D Warping. *Proceedings of 1997 Symposium on Interactive 3D Graphics* (Providence, RI, 27-30 April 1997), 7-16.
- Moliner98 Moliner, Jose, Vijaimukund Raghavan, and Rajeev Sharma. Computer Vision Based Augmented Reality for Guiding and Evaluating Assembly Sequences (poster). *Proceedings of IEEE VRAIS '98* (Atlanta, GA, 14-18 March 1998), 214.
- Nash97 Nash, Jim. Wiring the Jet Set. *Wired* 5, 10 (October 1997), 128-135.
- Neumann98a Neumann, Ulrich and Anthony Majoros. Cognitive, Performance, and System Issues for Augmented Reality Applications in Manufacturing and Maintenance. *Proceedings of IEEE VRAIS '98* (Atlanta, GA, 14-18 March 1998), 4-11.

- Neumann98b Neumann, Ulrich and Jun Park. Extendible Object-Centric Tracking for Augmented Reality. *Proceedings of IEEE VRAIS '98* (Atlanta, GA, 14-18 March 1998), 148-155.
- Ohshima98 Ohshima, Toshikazu, Kiyohide Satoh, Hiroyuki Yamamoto and Hideyuki Tamura. AR² Hockey: A Case Study of Collaborative Augmented Reality. *Proceedings of IEEE VRAIS '98* (Atlanta, GA, 14-18 March 1998), 268-275.
- Rekimoto97 Rekimoto, Jun. NaviCam: A Magnifying Glass Approach to Augmented Reality. *Presence: Teleoperators and Virtual Environments* 6, 4 (August 1997), 399-412.
- Sharma97 Sharma, Rajeev and Jose Molineros. Computer Vision-Based Augmented Reality for Guiding Manual Assembly. *Presence: Teleoperators and Virtual Environments* 6, 3 (June 1997), 292-317.
- Starner97 Starner, Thad, Steve Mann, Bradley Rhodes, Jeffrey Levine, Jennifer Healey, Dana Kirsch, Rosalind W. Picard, and Alex Pentland. Augmented Reality through Wearable Computing. *Presence: Teleoperators and Virtual Environments* 6, 4 (August 1997), 386-398.
- Welch97 Welch, Greg and Gary Bishop. SCAAT: Incremental Tracking with Incomplete Information. *Computer Graphics* annual conference series 1997, (*Proceedings of SIGGRAPH '97*) (Los Angeles, CA, 3-8 August 1997), 333-344.